GAS

DROP

CHOPPER RESCUE

START

START

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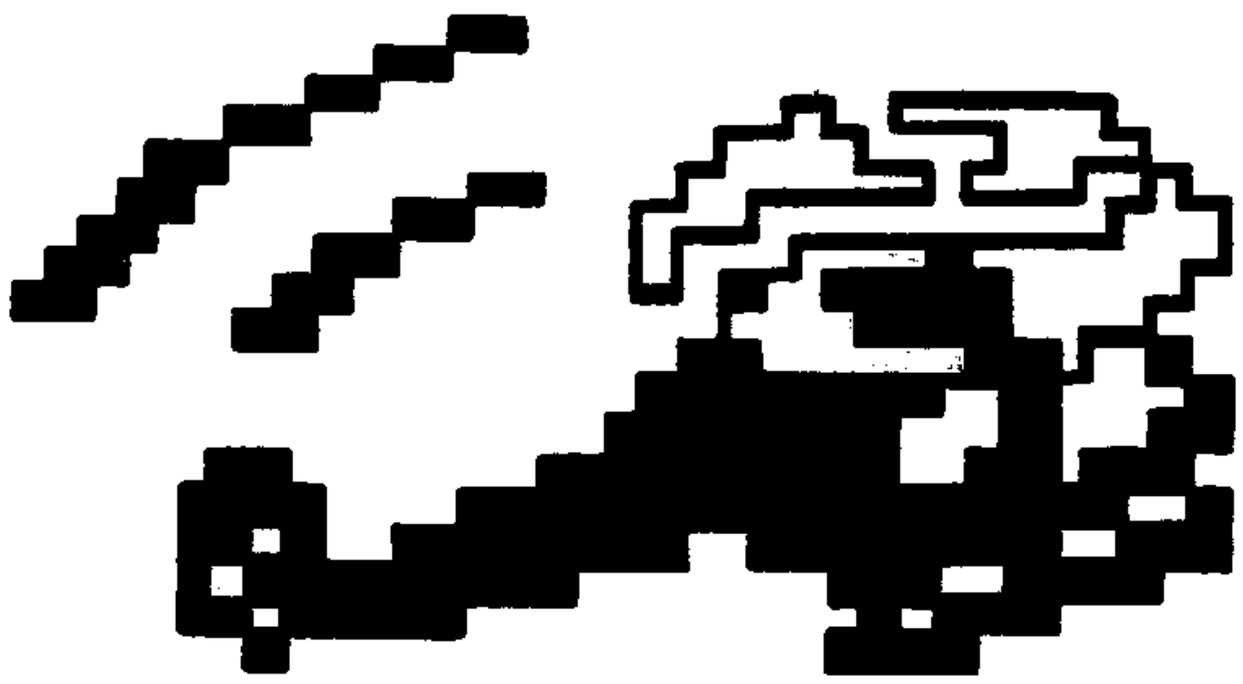
Home Entertainment & Personal Computing System



CHOPPER RESCUE

CARTRIDGE INSTRUCTIONS

VTECH

You've really done it now. You've put yourself right in the pilot's seat. So be prepared for hours of high-flying excitement as you try to make a CHOPPER RESCUE.

CHOPPER RESCUE

A whole country is depending on you!

You have to do some of the trickiest flying that's ever been done over three types of terrain. But you can't let anything stop you. You have to pick up vital medical supplies and deliver them where disaster has struck. If you fail, thousands will die.

Fly like you've never flown before

You have to avoid tall buildings and high-flying birds just to make the pick-up. And things get worse after that. In order to make the drop you have to have pinpoint accuracy and very steady nerves.

GET READY!

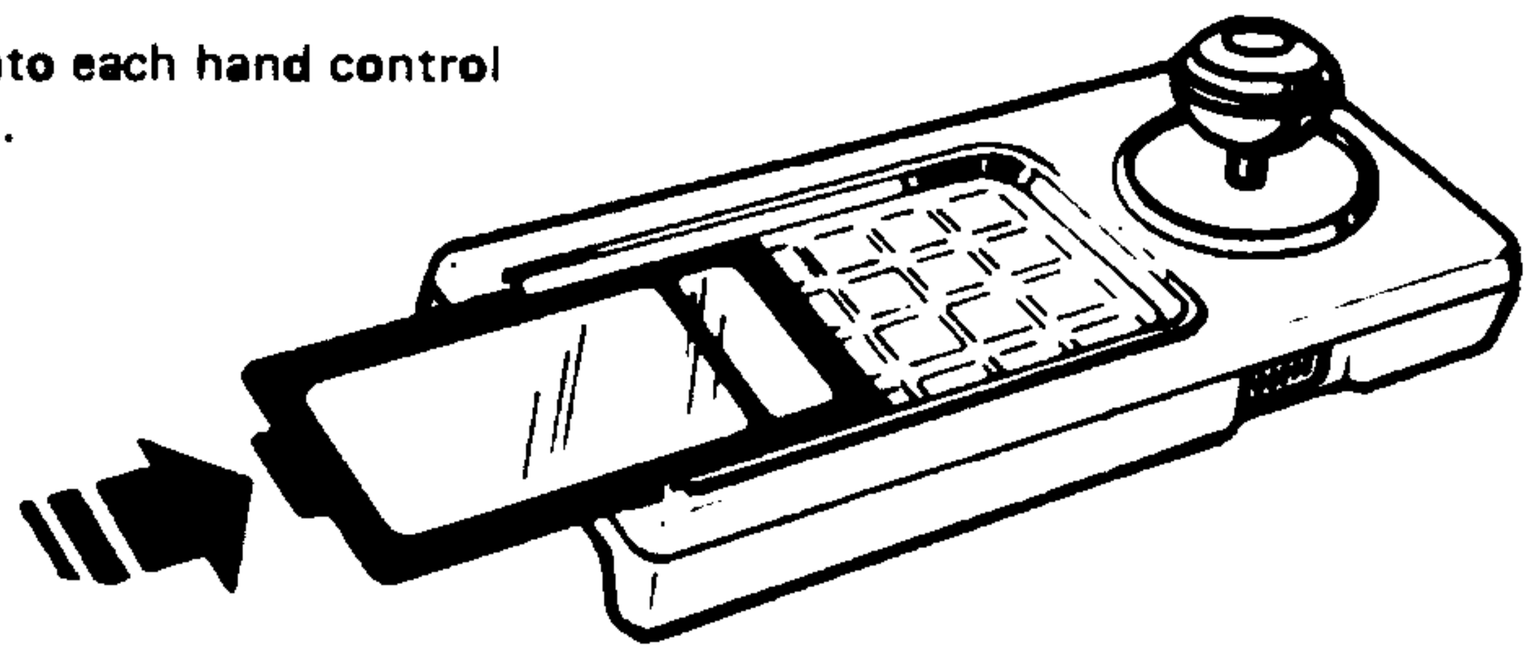
Before you start on your adventure make sure all your equipment is in good working order. Go through the following checklist carefully:

1) MAIN UNIT ANTENNA CABLE...CONNECTED TO TV...CHECK!
2) MAIN UNIT POWER CABLE...PLUGGED IN...CHECK!
3) TV SET...PLUGGED IN CHECK!
4) MAIN UNIT POWER SWITCH...OFF...CHECK!
5) CHOPPER RESCUE CARTRIDGE...INSERTED...CHECK!
6) SWITCH MAIN UNIT POWER SWITCH TO...ON POSITION...CHECK!

Chopper Rescue will appear on your screen in the demonstration mode. If it doesn't, tune your TV channel until it does.

GET SET!

1) Insert the plastic Grid into each hand control as shown in the diagram.



2) Start the game by pressing the RESET button while it is in the demonstration mode.

TAKE OFF!

Start flying. Use the JOYSTICK to determine your direction and altitude. You can go left, right, up or down. Restart the game by pressing the START area on the hand control grid.

MAKING THE PICK-UP

When the game starts, you are above a city. You must fly between the buildings and pick up any one of the packages or oil tanks which are waiting for on the ground. You don't have to worry about making connections, just land your chopper on a package and you will be automatically attached.

PICK UP AS MANY AS YOU CAN

The more you pick up, the more points you can make. So don't just settle for one or two.

WATCH FOR BUILDINGS AND BIRDS

If you hit a building or a bird in the city, you'll crash and your mission will be over before it starts. The shadow on the ground and the altitude meter on the right hand side of your screen tells how high you are flying and can help when you're making tricky manoeuvers.

MAKING THE DROP

After you make the pick-up, you can fly out of the city and over the ocean. You will find many ships and small islands. When the chopper is at the maximum height, you may drop the supplies on by pressing the "DROP" button. But watch out for birds there.

THE "GAS" CONTROL

You can set your own level of play. If you press the "GAS" control on your joystick, everything will speed up.

WATCH YOUR FUEL!

The top of your screen will show you how much fuel you have left. If you run out, it's game over for you.
If you are running low on fuel, you can land on any oil tank in the city or oil rig in the ocean and fill up.

MAKING THE RESCUE

After you pass the islands and ships, you will find an island where people are waiting to be rescued. You must land and pick them up. Beware of birds and weather balloons which rise from this island.

GAME OVER!

If you crash 3 times, it's game over for you.

SCORING

Pick up one package.....100 points
Fill up with fuel.....50 points
Drop supplies on ship.....200 points
Drop supplies on small island.....150 points
Drop supplies on big island.....200 points
Pick up people.....300 points

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